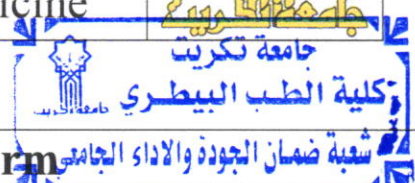




Ministry of Higher Education and
Iraq -Scientific Research
Tikrit University
College of Veterinary Medicine



Course Description Form

Module Information

Module Title	Computer	Module Delivery	
Module Type	Core	Unit delivery	
Material type	Basic	Theory√ Lecture√ Educational	
Module Code	UOT103	Practical√ Seminar√	
ECTS Credits	3		
SWL (hr / sem)	75		
Module Level	1	Semester of Delivery	1
		Semester for delivery	
Administration Department	Public health	College	Vet. Med.
Module Leader	Ali Susan Hamed	e-mail	Sawsan.ali@tu.edu.iq
Module Leader's Acad. Title	assistant professor	Module Leader's Qualification	master
Title of the subject		Unit Officer Qualifications	
Module Tutor	A.M. Saad Sabbar Naseef M.M. Saba Hussein Rashid M.M. Rana Walid Khaled M.M Asmaa Waad Allah	e-mail	Saad_nasif@tu.edu.iq sabahussein88@tu.edu.iq ranawaleed@tu.edu.iq asmaa.w.hasan@tu.edu.iq
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Peer Reviewer Name			
Scientific Committee Approval Date		Version Number	
		issue number	

Relationship with other subjects

Prerequisite module	None	Semester	-
Unit Prerequisites	no	Semester	-
Co-requisites module	None	Semester	-
Common Requirements	no	Semester	-
Unit			

Learning and Teaching Strategies

Strategies

identify problems, make predictions, develop hypotheses and devise means of conducting investigations to test plan and carry out experimental procedures and operations in an appropriate when use experimental controls modify an original plan or sequence of operations as a result of difficulties encountered in conducting experiments or consider possible sources of errors and risks in designing and use appropriate select equipment and techniques.

-The ability to:
-hypotheses;
-sequence;
-appropriate;
-obtaining unexpected results;
-experiment;

Module Aims, Learning Outcomes and Indicative Contents
Course objectives, learning outcomes and guiding contents

Module Aims

The objectives of the curriculum are

- technical skills Develop:**
 - Teach students how to use basic computer programs such as word processors, spreadsheets, and presentation programs.
 - Understand the basics of operating systems and how to interact with them.
 - Develop Internet research skills and use email effectively.
- Teaching programming and computational thinking:**
 - Teach students basic programming languages such as Python or Java.
 - Encourage logical thinking and problem solving through programming.
 - Develop computational thinking skills by writing and mming codesanalyzing progra.
- Promoting digital security and technology ethics:**
 - Educating students about the importance of digital security and protecting personal information.

Module Learning Outcomes
Learning outcomes for the subject

Upon successful completion of this course, the student will
 -:be able to do the following

- Understanding the basic principles:**
 - Learn the basic concepts of computing, such as programming, operating systems, networks, and data structures.
- and implementation of systems Design:**
 - Design, implement and integrate computing systems, such as databases and web applications.
- Understanding operating systems:**
 - Understand how operating systems manage resources and

ng programs provide a suitable environment for runni.

Networks and Communications:

- Understand how to design and manage computer networks and how devices communicate across networks.

Information security:

- Learn the principles of cybersecurity and how to protect atssystems from security thre.

Systems Analysis and Design:

- Use tools and techniques to analyze and design systems and software.

Teamwork and communication:

- Ability to work within a team to develop computer projects, and present presentations and reports effectively.

Problem solving and decision making:

- solving skills to develop -Use analytical and problem innovative and effective technical solutions.

learning and continuous development-Self:

- -Ability to keep up with technological developments and self improve skills learning to.

**Indicative Contents
Guidance contents**

-:The guidance content includes

1. Introduction to Computing

- Definition of computing and its basic components.
- History of the development of computing.
- Types of computers and operating systems.
- **Operating systems -2**
- **Basic concepts:** process management, memory management, file management.

- **Synchronization and communication between processes:** barriers, locks, messages.
- **Types of operating systems:** tasking operating -single ing systemssystems, distributed operat.

Databases .3

- **Basic concepts:** modeling, database designSQL query language.
- **Database administration:** creating tables, queries, updates, security.

4 Computer networks

- **Basic concepts:** types of networks, OSI model , network protocols.
- **ork AdministrationNetw:** Network configuration, security, troubleshooting.

Information .5Security

- **Basic concepts:** encryption, identity verification, permission management.
- **Threats and security measures:** viruses, malware, network attacks.

Modern .6technology

- **Modern trends:** artificial intelligence, machine learning, cloud computing.
- **The impact of technology on society:** ethics, social impacts, laws.

Student Workload (SWL)

Structured (SSWL) (h/ sem) Regular student load during the semester	63	(SSWL) (h/w) Regular weekly student load	4
Unstructured (USSWL)(h/ sem)	12	(USSWL)(h/w)	6

The student's academic load is irregular .during the semester		The student's academic load is .irregular weekly	
Total SWL (h/ sem) load during The student's total academic the semester	75		10

Module Evaluation					
		time/num ber Time/ Number	Weight in Marks	Due week Week Due	Related learning outcomes Relevant Learning Outcome
Formative assessment Formative assessment	Quizzes	2	10% (10)	5,10	LO #1,2, 10 and II
	practical Practical	2	10% (10)	6,12	LO # 3, 4,6 and 7
	laboratory Lab.	1	10% (10)	Continuous	
	a report Report	1	10% (10)	13	LO # 5,8 and 10
Summative assessment Summative assessment	Midterm Exam Midterm Exam	2hr	10% (10)	7	LO #1-7
	Final Exam Final Exam	3hr	s0% (50)	16	everyone All
Total assessment Overall Rating			100% (100M)		

Delivery Plan (Weekly Syllabus)
Weekly curriculum theoretical part

Week I First week	to Computers Introduction
Week 2	Computer generations
Week 3	components Computer
Week 4	Cyber Security
Week 5	Operating Systems
Week 6	Viruses
Week 7to 16	Computer Applications Part One and Two

Delivery Plan (Weekly Lab. Syllabus)
Weekly lab schedule

Week I First week	Computer Components Part One
Week 2	motherboard components
Week 3	Operating systems and their types
Week 4	Windows components and applications in practice
Week 5	Internet and its uses

Week 6-14	Computer and its office applications, parts one and two	
Learning and Teaching Resources		
	Text Text	Available in the library Available in the Library?
Required Texts Required texts	Computer and its office applications	Yes
Recommended Texts Recommended Texts		NO
Websites Websites		

Grading Scheme مخطط الدرجات				
Group	Grade	التقدير	Marks (%)	Definition
Success Group (50 - 100)	A - Excellent	امتياز	90 - 100	Outstanding Performance
	B - Very Good	جيد جدا	80 - 89	Above average with some errors
	C - Good	جيد	70 - 79	Sound work with notable errors
	D - Satisfactory	متوسط	60 - 69	Fair but with major shortcomings
	E - Sufficient	مقبول	50 - 59	Work meets minimum criteria
Fail Group (0 - 49)	FX - Fail	راسب (قيد المعالجة)	(45-49)	More work required but credit awarded
	F - Fail	راسب	(0-44)	Considerable amount of work required
<p>Note: Marks with decimal places above or below 0.5 will be rounded to the higher or lower full mark (for example a mark of 54.5 will be rounded to 55, whereas a mark of 54.4 will be rounded to 54. The University has a policy NOT to condone "near-pass fails" so the only adjustment to marks awarded by the original marker(s) will be the automatic rounding outlined above.</p>				